

JOERG VOLK

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EXPERIENCE

2022 - 2023

FREELANCE WORK

remote Senior 3D Animator on the Marvel **FEATURE "The Marvels"**, Trixter Film, Germany
remote Senior 3D Animator on a Marvel's **"She Hulk"** series, Trixter Film, Germany

2016 - 2021

FREELANCE WORK, USA

remote Senior 3D Animator on several commercials, Transistor Studios, NYC
remote Senior 3D Animator on the "Kroger Holiday Season" commercial, Hornet Studios, NYC
Senior 3D Animator on two commercials, MPC, NYC
Senior 3D Animator on two projects for Apple Arcade, BuckTV, NYC
remote Animator on the **FEATURE "Wish Dragon"** and on the **FEATURE "SCOOB!"**, Agora Studios, Montreal
Senior 3D Animator on many commercials, Previs, VR and AR projects, The Mill, NYC
Senior 3D Animator on three TV series projects, The Molecule, NYC
Senior 3D Animator on two Google projects, Brand New School, NYC
Senior 3D Animator on the Playstation "Knack 2" commercial, Psyop, NYC
Senior 3D Animator on two projects, HumbleTV, NYC
3D Postvis - Animator on the **FEATURE "The Nutcracker and the four Realms"**, Baraboom! Studios, NYC
3D Previs - Animator on a Fedex commercial, Method Studios, NYC

2015 - 2016

BLIZZARD ENTERTAINMENT, USA

3D temporary Cinematic Animator on two cinematic shorts *Alive* and *Dragons* for the **"Overwatch"** game and several sequences for **"World of Warcraft - Legion"** machinima, Blizzard, Irvine CA

2010 - 2015

BLUE SKY STUDIOS, USA

3D Animator on the **FEATURE "The Peanuts Movie"**, Blue Sky Studios
3D Animator on the **FEATURE "Rio 2"**, Blue Sky Studios
3D Animator on the **FEATURE "Epic"**, Blue Sky Studios
3D Animator on the **FEATURE "IceAge 4 – Continental Drift"**, Blue Sky Studios
3D Animator on the **FEATURE "Rio"**, Blue Sky Studios

2009

FREELANCE WORK

3D Animator on the **FEATURE "Animals United"**, Ambient Entertainment, Hannover/Munich
3D Animator on the VISA commercial, Black Mountain Studios, Stuttgart

2004 - 2008

TRIXTER FILM, MUNICH

3D Animation and facial development support for the **FEATURE "Lilly the Witch"** , Trixter Film
3D Animator on the **FEATURE "Dragon Hunters"** , McGuff Ligne
3D Animator on the **FEATURE "Donkey Xote"** , Filmmax Animation
Senior 3D Animator, lead tester, facial development support on the **FEATURE "Hui Buh - The Castle Ghost"**
3D Animator on the **"Canterville Ghost"** TV-movie, *1st place Professional Animation Film "Animago", Stuttgart*
2D Animator and SFX-Animator on the Ferrero commercial

2001 - 2003

FREELANCE WORK

Traditional Animator on the 2D **FEATURE "Jester Till"**, Munich Animation
Lecturing of Assistant Animation, Animation Workshop, Denmark
Animator on the short **"Alle Vöglein..."**, Trixter Film, Munich
X-Sheet Timing and Sketches for TV Series **"Winnetoons"**, ASL Hamburg
Animator on the short **"Fred Bastard"**, Uli Meyer Studios, London
Animator on the Promotion-trailer **"Lucky 13"**, Liontown, Munich

1996 - 2000

MUNICH ANIMATION

Traditional Animator, SFX-Anim. and KeyAssistant on the short film **"The Shark and the Piano"**
- *Best short film at "Giffoni Int. Filmfestival", Napel, Italy* - *Jury award "Animated Castle Filmfestival", Rom, Italy*
- *KuKi Gold "Interfilm Berlin", Germany* - *Kurzfilmpreis "Friederich Wilhelm Murnau Stiftung", Berlin*
- *Jury Diploma award "Kyiv Int. Film festival Molodist", Ukraine* - *Prix Animé Air Nova, Canada*
- *Marcinek Prize, Poznan, Poland* - *Best animated short film "The 6th Olympia International Film Festival For Children", Greece*
Character-Lead and KeyAssistant on the **FEATURE "Help! I'm a fish"**, *Winner of "Chicago Childen Festival", Chicago*
Assistant and SFX-Animator for the **FEATURE "Tobias Totz"** and several commercials
Inbetweener for the **FEATURE "The Fearless Four"**

EDUCATION

1998

ART ACADEMY MUNICH

Attending Life-Drawing and Anatomy classes

1995 - 1996

HAHN FILM STUDIOS, BERLIN, VOCATIONAL TRAINING

Work on Commercials and Pilots for series as Inbetweener, Assistant, SFX-Animator and Animator

1986 - 1994

MEMMINGEN VÖHLIN-GYNAMSIUM

Final Graduation 1994, Abitur, Special courses Arts and Mathematics

ADDITIONAL

Advanced drawing skills for traditional animation

Maya 3D: Animation expert knowledge , **MEL** scripting basics, **Rigging** mid-level skills

Softimage XSI knowledge: Animation

Basic knowledge: **Photoshop, Premiere Pro, Unreal, Unity**

Kyle Balda (former PIXAR Animator) workshops, Ben Rameaka Improv acting workshop

Interests: Film, Games, Windsurfing, Skiing, Fitness, Investing