

Project [Rio 2](#) (Feature Film), Maya
Company Blue Sky Studios, CT, USA
What i did on this shots:



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters, plants



Character Animation all Characters



Character Animation all Characters

Project [Epic](#) (Feature Film), Maya
Company Blue Sky Studios, CT, USA
What i did on this shots:



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters except Massive bg crowd



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters, Taxi



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters

Project [Ice Age 4](#) (Feature Film), Maya
Company Blue Sky Studios, CT, USA
What i did on this shots:



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters except 2 turtles
and 2 anteaters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters and objects

Project [Rio](#) (Feature Film), Maya
Company Blue Sky Studios, CT, USA
What i did on this shots:



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters, books



Character Animation all Characters



Character Animation all Characters except chain



Character Animation all Characters, rings



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters



Character Animation all Characters